

# .357 Dia., 180 Gr. FPJ Match

POINT BLANK RANGE COMPUTED FOR 2.5 INCHES ABOVE AND BELOW LINE OF SIGHT

RANGE YARDS	MUZZLE	25	50	75	100	125	150	250
MAXIMUM POINT BLANK RANGE IS 130 YARDS. SET ZERO AT 105 YARDS.								
VELOCITY FPS	1500	1425	1355	1291	1232	1180	1136	1007
ENERGY FT-LB	899	812	734	666	606	556	515	405
DROP INCHES	.00	-.49	-2.06	-4.80	-8.85	-14.33	-21.37	-67.52
BULLET PATH (25 YDS)	-.75	.00	-.32	-1.82	-4.62	-8.86	-14.65	-55.83
INCHES (50 YDS)	-.75	.16	.00	-1.34	-3.99	-8.06	-13.69	-54.23
(ZERO RANGE) (75 YDS)	-.75	.61	.89	.00	-2.20	-5.83	-11.01	-49.76
(100 YDS)	-.75	1.16	1.99	1.65	.00	-3.08	-7.72	-44.27
MPBR ZERO (105 YDS)	-.75	1.27	2.23	2.00	.47	-2.49	-7.01	-43.08
WIND DRIFT (10 MPH)	.00	.23	.92	2.10	3.77	5.92	8.52	22.91
INCHES (20 MPH)	.00	.46	1.85	4.21	7.54	11.84	17.05	45.81

MAXIMUM POINT BLANK RANGE IS 120 YARDS. SET ZERO AT 100 YARDS.								
VELOCITY FPS	1400	1332	1269	1212	1163	1121	1084	975
ENERGY FT-LB	783	709	643	587	541	502	470	380
DROP INCHES	.00	-.57	-2.36	-5.50	-10.12	-16.34	-24.28	-75.64
BULLET PATH (25 YDS)	-.75	.00	-.47	-2.30	-5.60	-10.50	-17.13	-63.22
INCHES (50 YDS)	-.75	.24	.00	-1.59	-4.65	-9.32	-15.71	-60.85
(ZERO RANGE) (75 YDS)	-.75	.77	1.06	.00	-2.53	-6.67	-12.54	-55.56
(100 YDS)	-.75	1.40	2.33	1.90	.00	-3.50	-8.73	-49.22
MPBR ZERO (100 YDS)	-.75	1.40	2.33	1.90	.00	-3.50	-8.73	-49.22
WIND DRIFT (10 MPH)	.00	.24	.96	2.18	3.87	6.00	8.54	22.34
INCHES (20 MPH)	.00	.48	1.93	4.36	7.74	12.00	17.09	44.68

MAXIMUM POINT BLANK RANGE IS 115 YARDS. SET ZERO AT 95 YARDS.								
VELOCITY FPS	1300	1240	1187	1141	1102	1067	1037	944
ENERGY FT-LB	675	614	563	521	485	455	430	356
DROP INCHES	.00	-.66	-2.73	-6.34	-11.62	-18.68	-27.64	-84.72
BULLET PATH (25 YDS)	-.75	.00	-.66	-2.87	-6.74	-12.39	-19.95	-71.39
INCHES (50 YDS)	-.75	.33	.00	-1.87	-5.41	-10.73	-17.96	-68.07
(ZERO RANGE) (75 YDS)	-.75	.96	1.25	.00	-2.91	-7.61	-14.21	-61.83
(100 YDS)	-.75	1.68	2.70	2.18	.00	-3.97	-9.84	-54.55
MPBR ZERO (95 YDS)	-.75	1.53	2.40	1.73	-.61	-4.73	-10.75	-56.07
WIND DRIFT (10 MPH)	.00	.24	.98	2.16	3.78	5.80	8.18	21.04
INCHES (20 MPH)	.00	.49	1.95	4.33	7.56	11.59	16.37	42.09

MAXIMUM POINT BLANK RANGE IS 110 YARDS. SET ZERO AT 90 YARDS.								
VELOCITY FPS	1200	1153	1112	1076	1045	1017	992	912
ENERGY FT-LB	575	531	494	463	436	413	393	332
DROP INCHES	.00	-.77	-3.17	-7.33	-13.36	-21.37	-31.48	-94.94
BULLET PATH (25 YDS)	-.75	.00	-.88	-3.52	-8.03	-14.52	-23.11	-80.49
INCHES (50 YDS)	-.75	.44	.00	-2.20	-6.26	-12.32	-20.46	-76.08
(ZERO RANGE) (75 YDS)	-.75	1.17	1.46	.00	-3.34	-8.66	-16.07	-68.76
(100 YDS)	-.75	2.01	3.13	2.50	.00	-4.49	-11.07	-60.42
MPBR ZERO (90 YDS)	-.75	1.66	2.45	1.47	-1.37	-6.20	-13.13	-63.85
WIND DRIFT (10 MPH)	.00	.22	.88	1.95	3.40	5.20	7.33	18.92
INCHES (20 MPH)	.00	.45	1.77	3.90	6.80	10.40	14.66	37.85

MAXIMUM POINT BLANK RANGE IS 105 YARDS. SET ZERO AT 85 YARDS.								
VELOCITY FPS	1100	1065	1036	1009	985	963	942	867
ENERGY FT-LB	483	454	428	407	387	370	355	300
DROP INCHES	.00	-.91	-3.73	-8.57	-15.54	-24.75	-36.29	-107.87
BULLET PATH (25 YDS)	-.75	.00	-1.16	-4.34	-9.65	-17.20	-27.08	-92.02
INCHES (50 YDS)	-.75	.58	.00	-2.60	-7.33	-14.30	-23.60	-86.22
(ZERO RANGE) (75 YDS)	-.75	1.45	1.73	.00	-3.86	-9.96	-18.40	-77.55
(100 YDS)	-.75	2.41	3.67	2.90	.00	-5.13	-12.60	-67.89
MPBR ZERO (85 YDS)	-.75	1.82	2.49	1.13	-2.35	-8.08	-16.13	-73.77
WIND DRIFT (10 MPH)	.00	.19	.76	1.67	2.91	4.46	6.31	16.66
INCHES (20 MPH)	.00	.39	1.52	3.34	5.82	8.92	12.62	33.32

MAXIMUM POINT BLANK RANGE IS 95 YARDS. SET ZERO AT 75 YARDS.

VELOCITY FPS		1000	976	955	935	917	899	879	806
ENERGY FT-LB		399	381	364	349	336	323	308	260
DROP INCHES		.00	-1.09	-4.46	-10.19	-18.40	-29.19	-42.67	-125.99
BULLET PATH	( 25 YDS)	-.75	.00	-1.53	-5.42	-11.78	-20.73	-32.37	-108.32
INCHES	( 50 YDS)	-.75	.76	.00	-3.13	-8.73	-16.92	-27.80	-100.69
(ZERO RANGE)	( 75 YDS)	-.75	1.81	2.09	.00	-4.56	-11.70	-21.54	-90.26
	(100 YDS)	-.75	2.95	4.37	3.42	.00	-6.00	-14.69	-78.86
MPBR ZERO	( 75 YDS)	-.75	1.81	2.09	.00	-4.56	-11.70	-21.54	-90.26
WIND DRIFT	(10 MPH)	.00	.16	.62	1.39	2.44	3.77	5.42	15.40
INCHES	(20 MPH)	.00	.32	1.25	2.78	4.88	7.54	10.83	30.80